

ECE 575 Coding Theory HW # Last

Due: Final Exam Date

- ① $p(x) = x^3 + x + 1$ $p(x) = x^4 + x + 1$ are primitive polynomials.

find the roots of $x^3 + \alpha^8 x^2 + \alpha^{12} x + \alpha = 0$ defined over $GF(2^4)$

- ② Find the determinant of the matrix $A = \begin{bmatrix} 1 & \alpha^4 & \alpha^3 \\ \alpha^2 & 0 & \alpha \\ \alpha^4 & \alpha & \alpha^5 \end{bmatrix}$ over $GF(2^3)$ and $GF(2^4)$

- ③ Determine the inverse of the matrix $A = \begin{bmatrix} \alpha^{12} & 0 & \alpha \\ 1 & \alpha^8 & \alpha^{14} \\ \alpha^2 & \alpha^{11} & \alpha^5 \end{bmatrix}$ over $GF(2^3)$ and $GF(2^4)$

- ④ Solve the linear equations $x + \alpha^4 y = \alpha^5$ $\alpha^5 x + \alpha^2 y = \alpha^3$ defined over $GF(2^4)$

- ⑤ Over $GF(2^3)$ a) find generator polynomial of $(7,5)$ single error correcting Reed-Solomon code

b) let $g(x)$ be the generator polynomial using $g(x)$ obtain generator matrix $G = \begin{bmatrix} \end{bmatrix}$ 5×7

c) How many bits are used to represent a symbol. Using the result of b) find H

d) $d = (0 \alpha 1 0 \alpha^2) \rightarrow$ data word
write d as a binary string
encode $d(x)$ using $g(x)$, $c(x)$ if the encoded word
 $e = (101 \ 000 \ 000 \ 000 \ 000 \ 000 \ 000) \rightarrow$ write $e(x)$
 $r(x) = c(x) + e(x)$ decode $r(x)$

⑥ Repeat problem 5 for a decoder that uses the Berlekamp algorithm for determining the error locations and the error-evaluator algorithm to determine the error locations.

⑦ For a Reed Soloman code we have the equation set

$$S_1 = y_1 x_1 + y_2 x_2 + \dots + y_c x_c$$

$$S_2 = y_1 x_1^2 + y_2 x_2^2 + \dots + y_c x_c^2$$

$$\vdots$$

$$S_{2t} = y_1 x_1^{2t} + y_2 x_2^{2t} + \dots + y_c x_c^{2t}$$

which can be written in short as

$$S_i = \sum_{j=1}^c y_j x_j^{2i} \quad i=1, \dots, 2t$$

x_1, \dots, x_c are the error location numbers.

$$G(x) = 1 + G_1 x + G_2 x^2 + \dots + G_p x^p = \prod_{k=1}^c (1 - x x_k)$$

Starting from $G(x)$

show that the error location numbers can be found from

$$\begin{bmatrix} S_1 & S_2 & \dots & S_c \\ S_2 & S_3 & \dots & S_{c+1} \\ \vdots & \vdots & \ddots & \vdots \\ S_c & S_{c+1} & \dots & S_{2c-1} \end{bmatrix} \begin{bmatrix} G_c \\ G_{c-1} \\ \vdots \\ G_1 \end{bmatrix} = \begin{bmatrix} -S_{c+1} \\ -S_{c+2} \\ \vdots \\ -S_{2c} \end{bmatrix}$$

Hint
Google
wikipedia
Reed Soloman
code